

^CW – Font Identifier

Description All built-in fonts are referenced using a one-character identifier. The ^CW command assigns a single alphanumeric character to a font stored in DRAM, memory card, EPROM, or Flash.

If the assigned character is the same as that of a built-in font, the downloaded font is used in place of the built-in font. The new font is printed on the label wherever the format calls for the built-in font. If used in place of a built-in font, the change is in effect only until power is turned off.

If the assigned character is different, the downloaded font is used as an additional font. The assignment remains in effect until a new command is issued or the printer is turned off.

Format ^Cwa,d:o.x

Parameters	Details
a = letter of existing font to be substituted, or new font to be added	<i>Accepted Values:</i> A through Z and 0 to 9 <i>Default Value:</i> a one-character entry is required
d = device to store font in (optional)	<i>Accepted Values:</i> R:, E:, B:, and A: <i>Default Value:</i> R:
o = name of the downloaded font to be substituted for the built-in, or as an additional font	<i>Accepted Values:</i> any name up to 8 characters <i>Default Value:</i> if a name is not specified, UNKNOWN is used
x = extension  .TTE is only supported in firmware version V60.14.x, V50.14.x, or later.	<i>Accepted Values:</i> <ul style="list-style-type: none"> .FNT = Font .TTF = TrueType Font .TTE = TrueType Extension



Example • These examples show how to use:

- MYFONT.FNT stored in DRAM whenever a format calls for Font A:
 ^XA
 ^CWA,R:MYFONT.FNT
 ^XZ
- MYFONT.FNT stored in DRAM additionally as Font Q:
 ^XA
 ^CWQ,R:MYFONT.FNT
 ^XZ
- NEWFONT.FNT stored in DRAM whenever a format calls for font F:
 ^XA
 ^CWF,R:NEWFONT.FNT
 ^XZ

DIRECTORY OF R:*. *	
R:NEWFONT.FNT	65268
R:MYFONT.FNT	65268
582164 BYTES FREE R:	

Label Listing Before Assignment

DIRECTORY OF R:*. *	
F R:NEWFONT.FNT	65268
AQ R:MYFONT.FNT	65268
582164 BYTES FREE R:	

Label Listing After Assignment